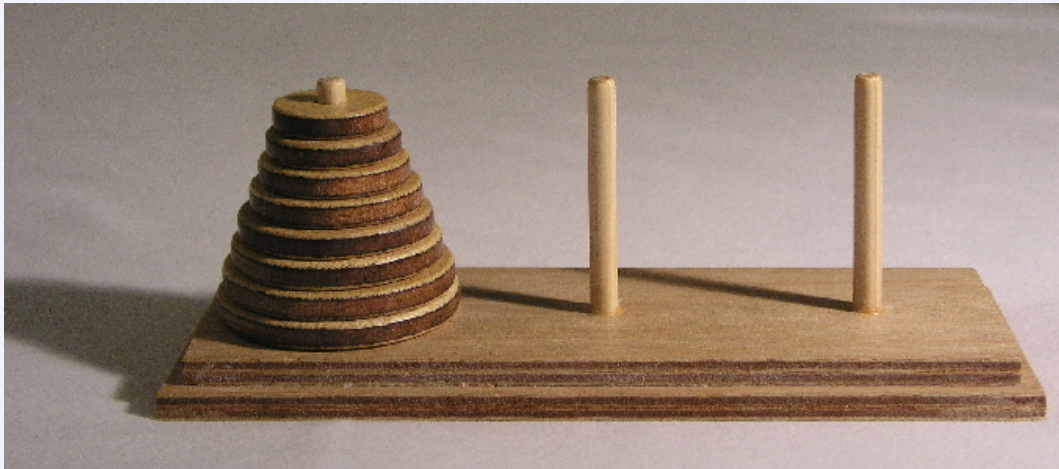


The Linear Tower of Hanoi

Andreas M. Hinz

LMU München (Germany)

Lisboa (Portugal), 2019-01-29



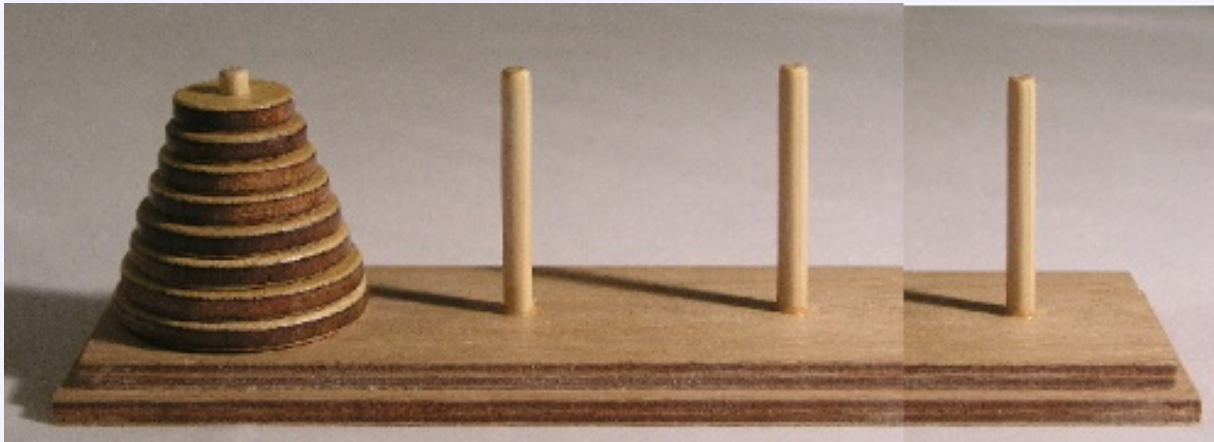
The Tower of Hanoi with three pegs in a row

The Linear Tower of Hanoi

Andreas M. Hinz

LMU München (Germany)

Lisboa (Portugal), 2019-01-29



The Tower of Hanoi with four pegs in a row

The problem

Consider the Tower of Hanoi with four (or more) vertical pegs arranged in a horizontal row.

What is the number of moves necessary (and sufficient) to transfer n discs from the peg on one end of the row to the peg on the other end if in addition to the classical rules discs may only be moved to a neighboring peg?

Construct an efficient algorithm to find a(II) shortest solution(s)!

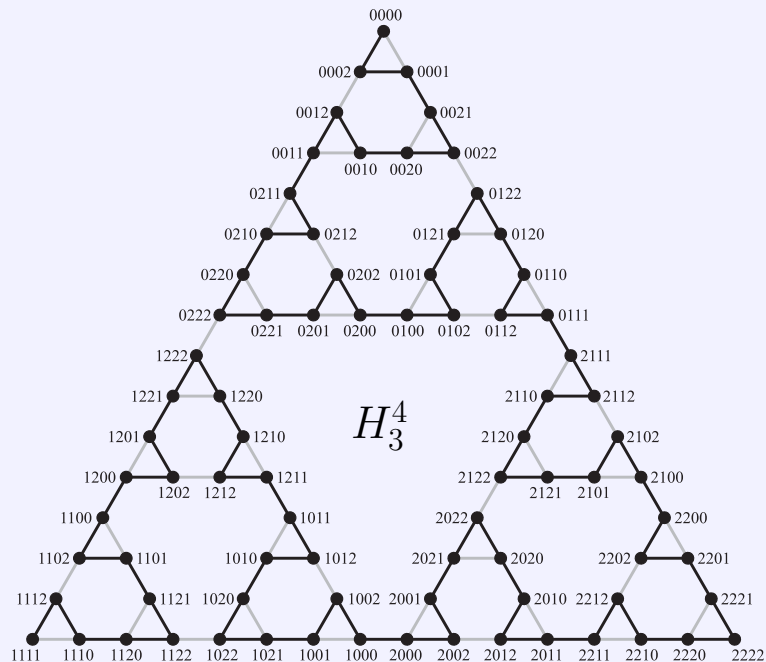
Hint: the sequence of move numbers starts

0, 3, 10, 19, 34, 57, 88, 123, 176, 253, 342, 449, 572, 749, 980, 1261,

1560, 1903, 2328, 2889, 3562, ...

(B. Lužar, 2019)

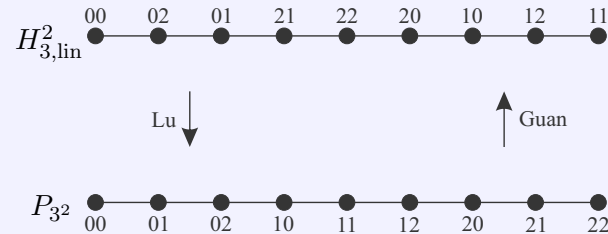
Mathematical background



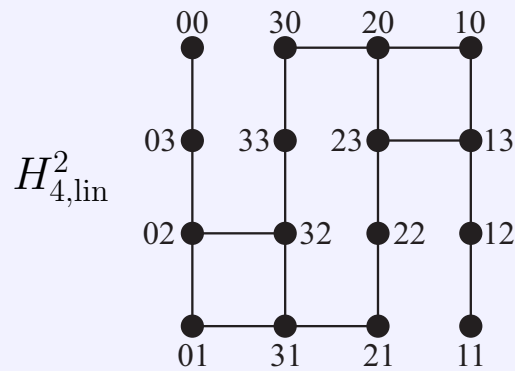
© 2019 Ciril Petr

solution of $0^n \rightarrow 1^n$ in H_3^n is a path $\cong R^n$ of length $2^n - 1$

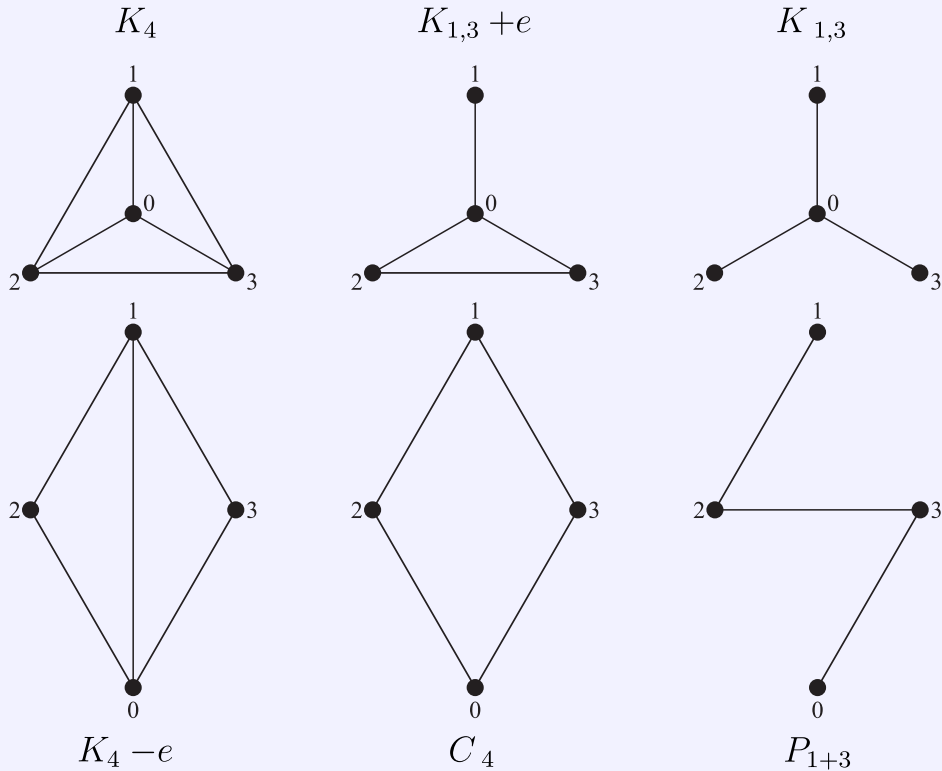
solution of $0^n \rightarrow 1^n$ in $H_{3,\text{lin}}^n$ is a (hamiltonian) path in H_3^n of length $3^n - 1$



In particular, there is a unique optimal solution. This is *not* so for the linear case with $H_{4,\text{lin}}^1 \cong P_4$, where for $H_{4,\text{lin}}^2$ there are 4 shortest paths (of length 10) from 00 to 11:



The Dudeney-Stockmeyer Conjecture



does *not* apply for $H_{4,\text{lin}}^1 \cong P_{1+3}$ and task $0^n \rightarrow 1^n$.

Theorem *In a shortest solution in $H_{p,\text{lin}}^{1+n}$, $n \in \mathbb{N}_0$, $p \in \mathbb{N}_3$, the largest disc always moves towards its goal peg, i.e. exactly $\lambda \in [p]_0$ times, if the goal peg is λ steps away from the initial peg in $H_{p,\text{lin}}^1 \cong P_p$.*

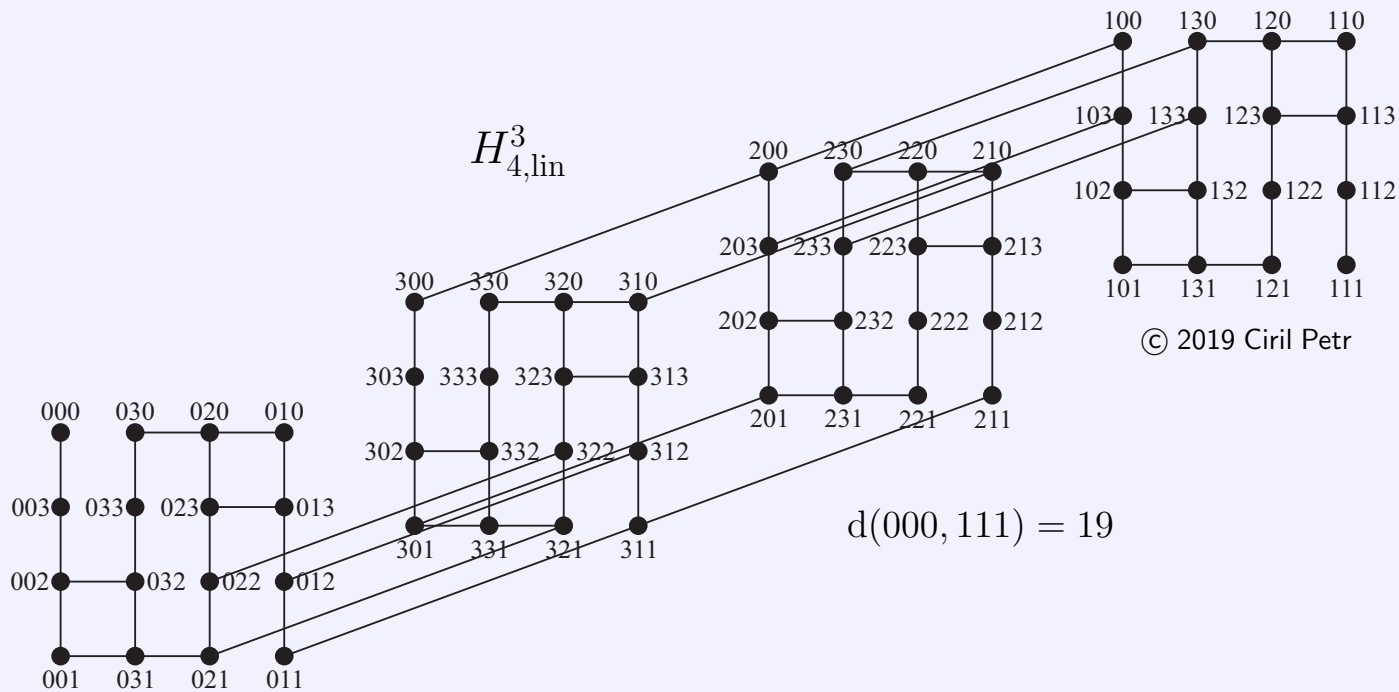
Moreover, for each move of disc $n + 1$ there are $(p - 2)^n$ edges available for a (possibly not optimal) solution.

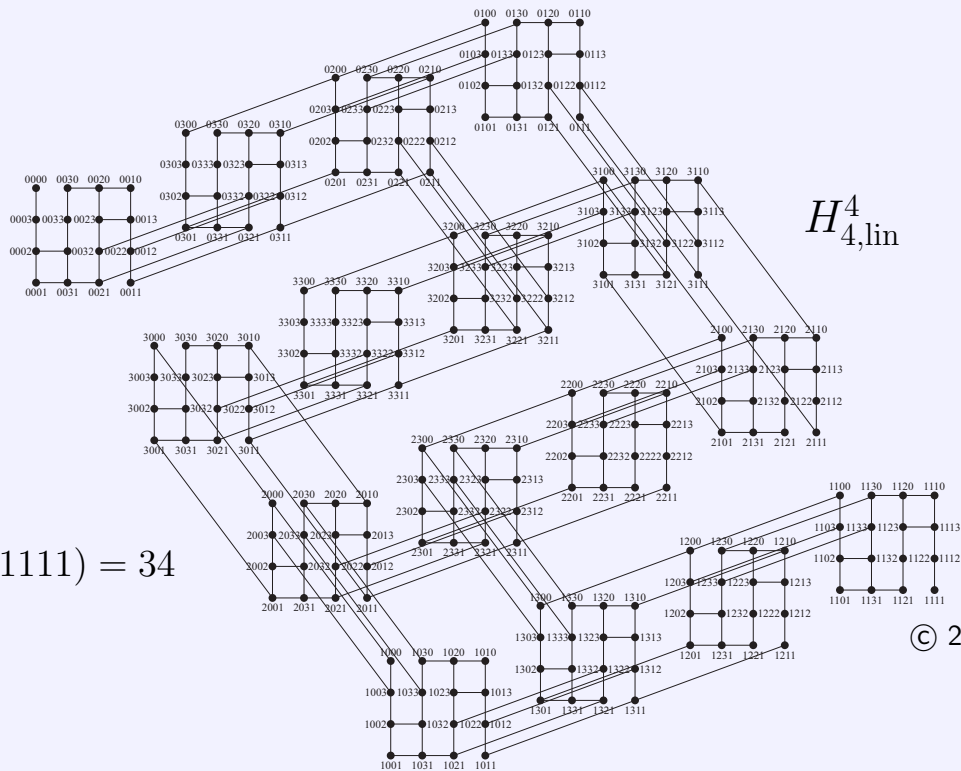
Proof. If disc $n + 1$ were to move “backwards” from some peg, it would have to pass that peg again eventually, so one could have left it there anyway.

The second statement follows from the rules of the game. □

$$\|H_{p,\text{lin}}^{1+n}\| = p\|H_{p,\text{lin}}^n\| + (p - 1)(p - 2)^n$$

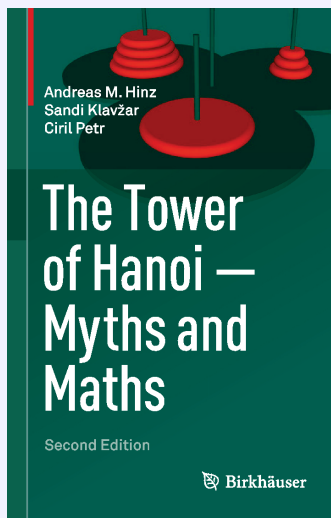
$$|H_{p,\text{lin}}^n| = p^n, \quad \|H_{p,\text{lin}}^n\| = \frac{1}{2}(p - 1)(p^n - (p - 2)^n) \stackrel{p=4}{=} 3 \cdot 2^{n-1}(2^n - 1)$$





$$d(0000, 1111) = 34$$

Further reading:



Cham, 2018

<http://www.tohbook.info>

D. Berend, A. Sapir, S. Solomon, The Tower of Hanoi problem on Path_h graphs,

Discrete Appl. Math. 160(2012), 1465–1483.

J. W. Emert, R. B. Nelson, F. W. Owens, Multiple Towers of Hanoi with a Path Transition Graph,

Congr. Numer. 188(2007), 59–64.

A. M. Hinz, B. Lužar, C. Petr, The Dudeney-Stockmeyer Conjecture, submitted (2018).

P. K. Stockmeyer, Variations on the four-post Tower of Hanoi puzzle, Congr. Numer. 102(1994), 3–12.